



10 Years of KDE

Sebastian K gler



10 Years of KDE



Who's that?

Sebastian Kügler



- KDE Developer since 2004
- 2005: Marketing Working Group
- 2006: KDE e.V. Board of Directors

- Quality Assessment
- CodeYard



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Motivation: The Problem

“Unix popularity grows thanks to the free variants, mostly Linux. But still a consistent, nice looking free desktop-environment is missing.” (Matthias Ettrich 14-10-1996)





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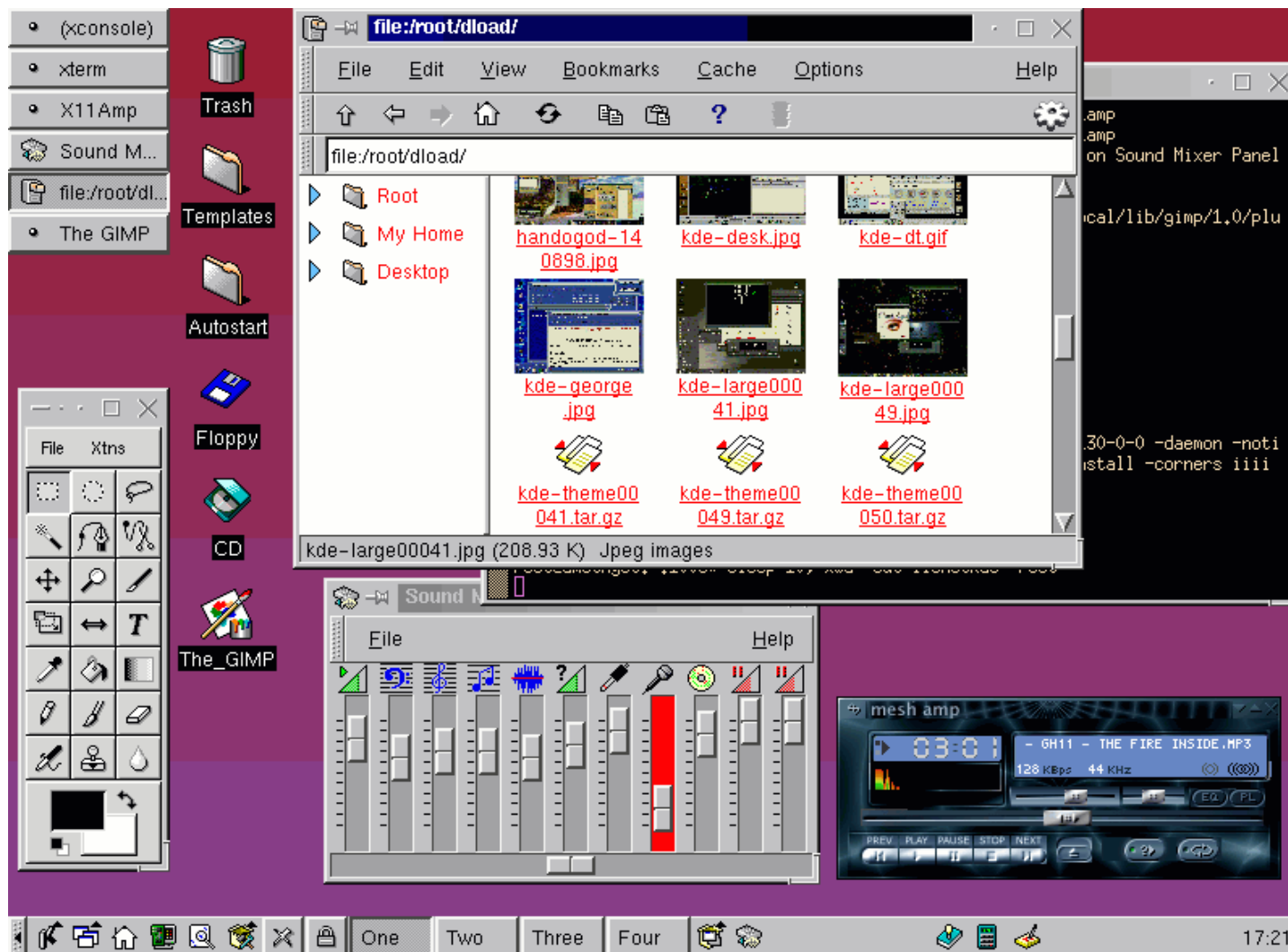
Motivation: The Idea



“The idea is to create a GUI for an ENDUSER. Somebody who wants to browse the web with Linux, write some letters and play some nice games.” (Matthias Ettrich, 14-10-1996)



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KDE 1.0

12 July 1998



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KDE 2.0

23rd October 2000, enter:

- DCOP: inter process communication
- KIO: network-transparent file access
- Kparts: component embedding
- XMLGUI: XML-based user interfaces
- KHTML: webbrowser

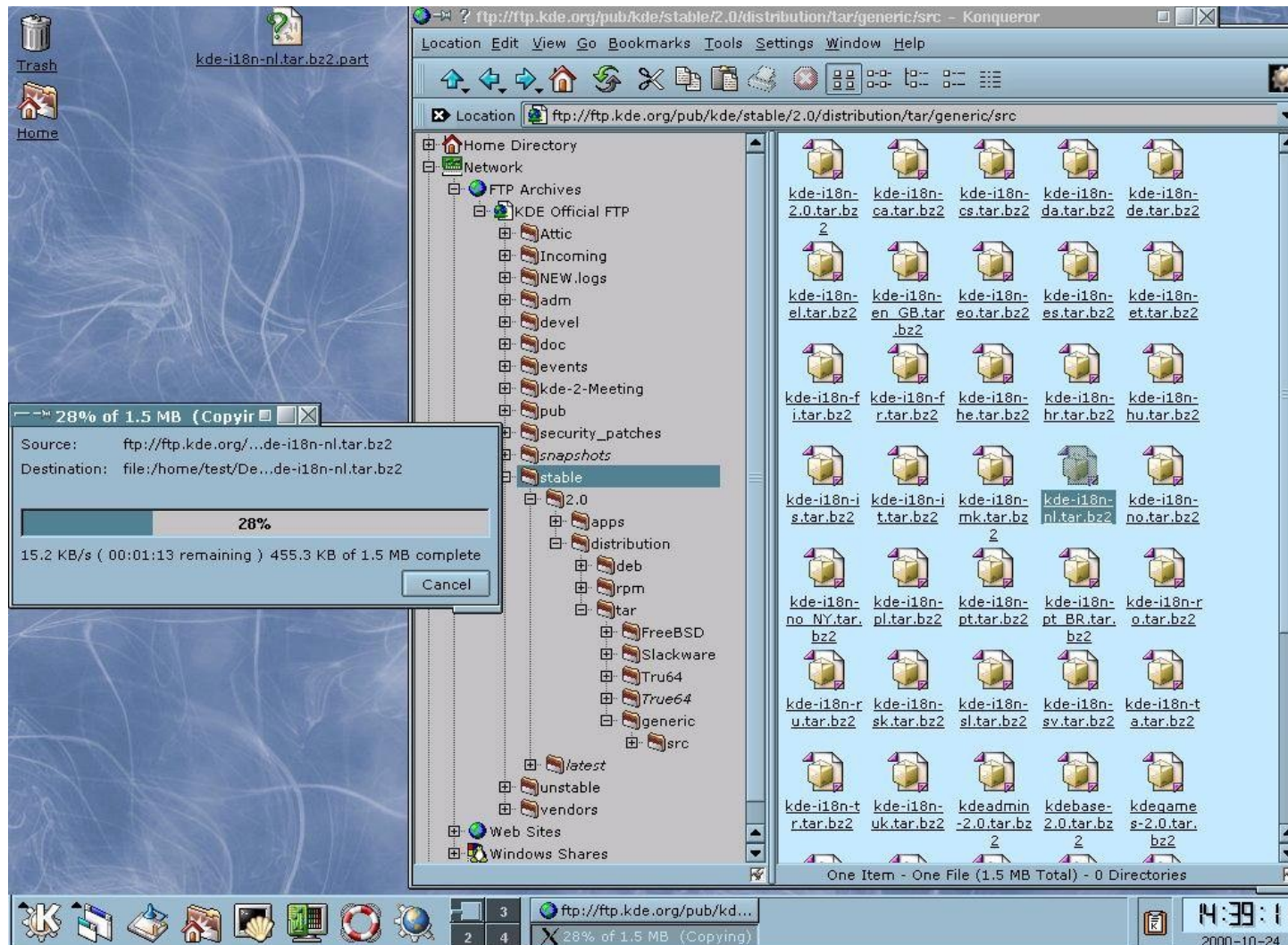
~30 languages



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KDE



KDE 2.0

23rd October 2000



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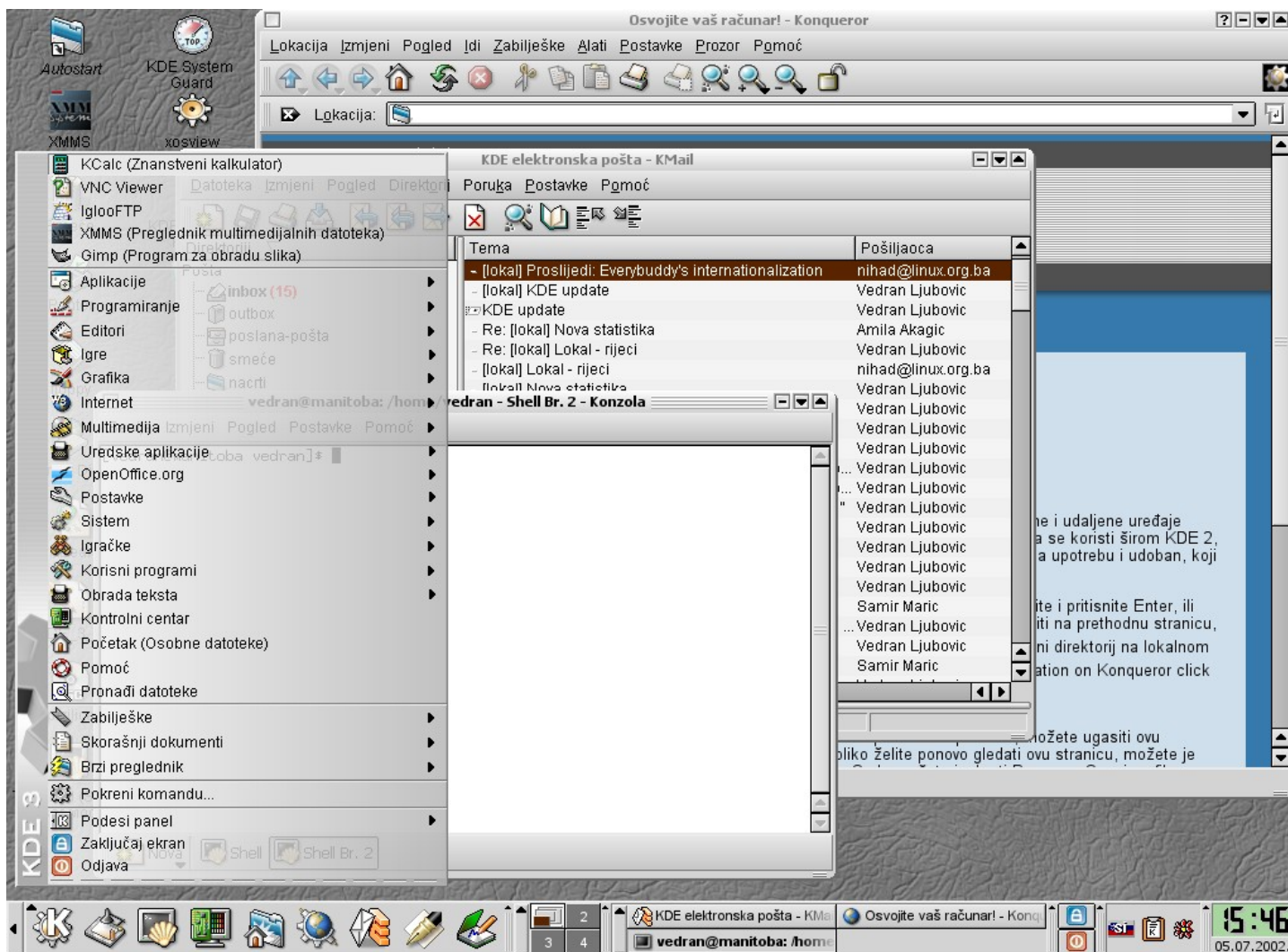
KDE 3.0

3 April 2002:

- KDEprint*
- 50 languages*
- JavaScript DHTML in Konqueror*



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KDE 3.0

3 April 2002



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KDE 3.5.5

Today:

- *65 languages*
- *3.700.000 lines of code*
- *500 translators*
- *300 active developers*

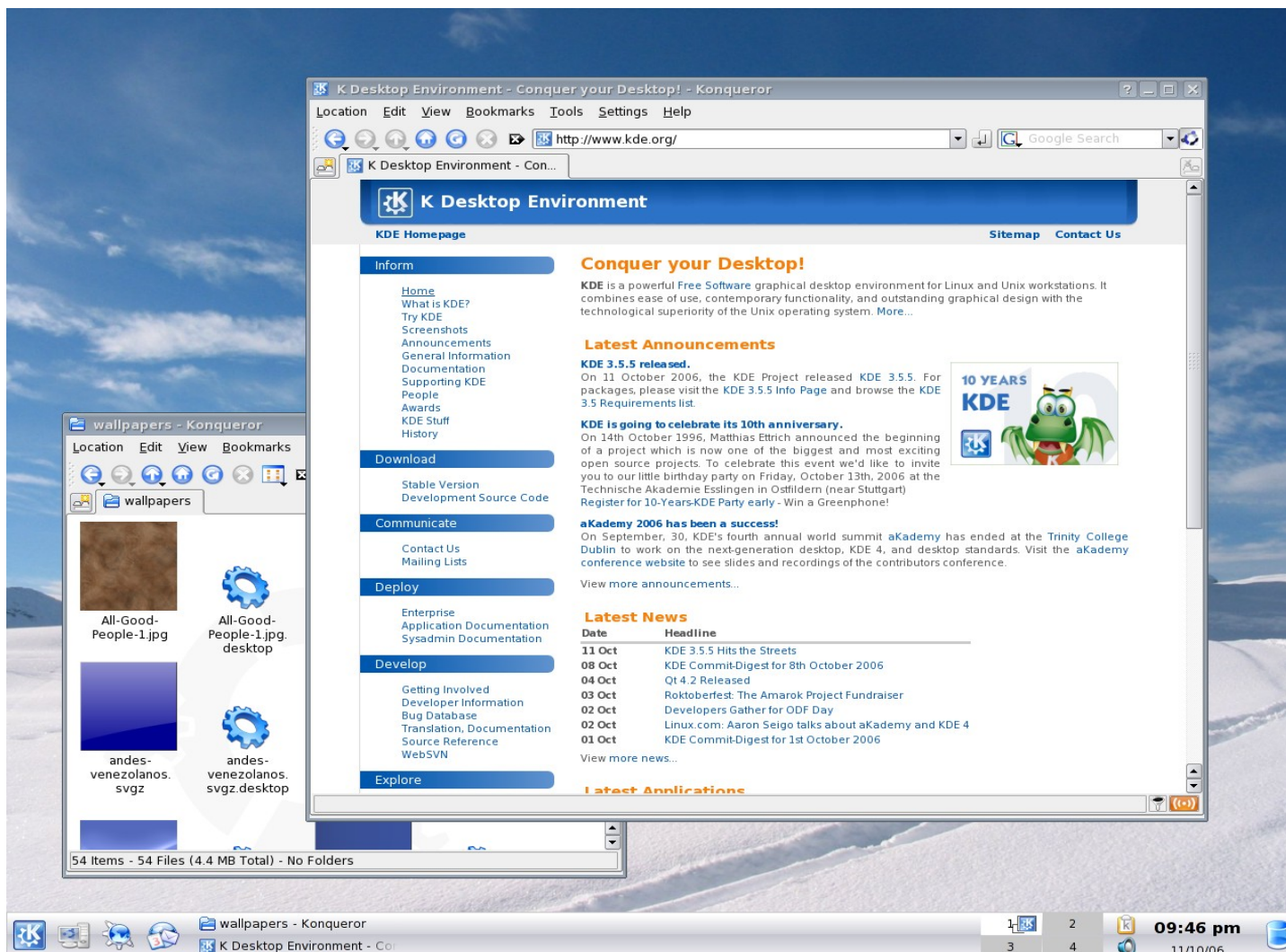


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KDE 3.5.5

*Released
yesterday!*





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KDE 4

Will be available in first half of 2007

- *Improved rendering through Qt4*
- *Solid: Hardware Integration*
- *Decibel: Voice over IP Integration*
- *Plasma: Workflow and desktop concept reworked*

